**Group 16 – Playtesting questionnaire**

Age: 22  
Gender: Male

**Gameplay questions**

Was the objective clear?

Not at first

Do you feel that the different terrains had an effect on gameplay?

Yes

Did you have a favourite terrain?

Ice is more fun to play on. The sand was too slow.

Do you think four ball types is too many?

Yes

If so, which ball(s) would you remove?

The red ball

Did you feel that any of the balls were over-powered?

The grey ball

If so, do you feel that implementing a cooldown would be an appropriate fix for this?

Yes

Do you think balls should stay in the arena once they have been fired?

Yes

Do you feel that currently there can be too many balls on screen?

No

Any additional comments – what would you add/change?

**Bugs**

Any bugs can be listed below: